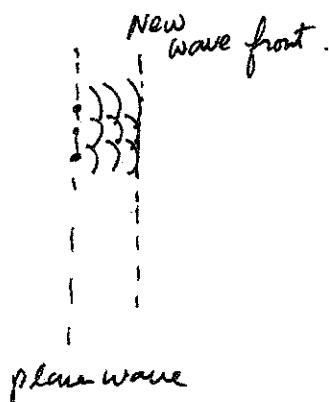
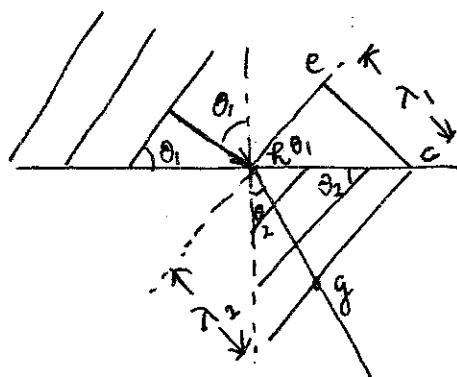


Wave optics - light as wave so as to explain interference which can't be explained by geometrical optics.

1. Huygen's principle - All pts on a wave front serve as point source of spherical secondary wavelets. After a time t , the new position of the wave front will be that of a surface tangent to these secondary wavelets.



2. The law of refraction - Snell's law derivation with Huygen's principle



$$n = \frac{c}{v} \text{ index of refraction.}$$

The time for wave travel from e to c $\Rightarrow t_1 = \frac{\lambda_1}{v_1}$
 & to g $\Rightarrow t_2 = \frac{\lambda_2}{v_2}$

$$t_1 = t_2 \rightarrow \frac{\lambda_1}{\lambda_2} = \frac{v_1}{v_2}$$

$$\begin{aligned} \sin \theta_1 &= \frac{\lambda_1}{hc} \\ \sin \theta_2 &= \frac{\lambda_2}{hc} \end{aligned} \Rightarrow \frac{\sin \theta_1}{\sin \theta_2} = \frac{\lambda_1}{\lambda_2} = \frac{v_1}{v_2}$$

$$\text{But } n_1 = \frac{c}{v_1}, n_2 = \frac{c}{v_2}$$

$$\therefore \frac{\sin \theta_1}{\sin \theta_2} = \frac{c/n_1}{c/n_2} \Rightarrow n_1 \sin \theta_1 = n_2 \sin \theta_2$$

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When light travels in medium other than vacuum, its speed changes, but frequency remains the same. So the wavelength changes.

$$\lambda_n = \lambda \frac{v}{c} \quad \text{but } \frac{1}{n} = \frac{v}{c}$$

$$\therefore \lambda_n = \frac{\lambda}{n} \quad \text{Wavelength changes to smaller wavelength}$$

① Wavelength change in different medium

② The phase change in different medium.

$$N_1 = \frac{L}{\lambda_{n_1}} = \frac{L}{\frac{\lambda}{n_1}} = \frac{L n_1}{\lambda}$$

$$N_2 = \frac{L}{\lambda_{n_2}} = \frac{L}{\frac{\lambda}{n_2}} = \frac{L n_2}{\lambda}$$

$$\text{if } n_2 > n_1, \quad N_2 - N_1 = \frac{L}{\lambda} (n_2 - n_1)$$

$$\phi = \cancel{2\pi} \left[\frac{L}{\lambda} (n_2 - n_1) - \text{Int} \left(\frac{L}{\lambda} (n_2 - n_1) \right) \right] \quad \text{Phase change}$$

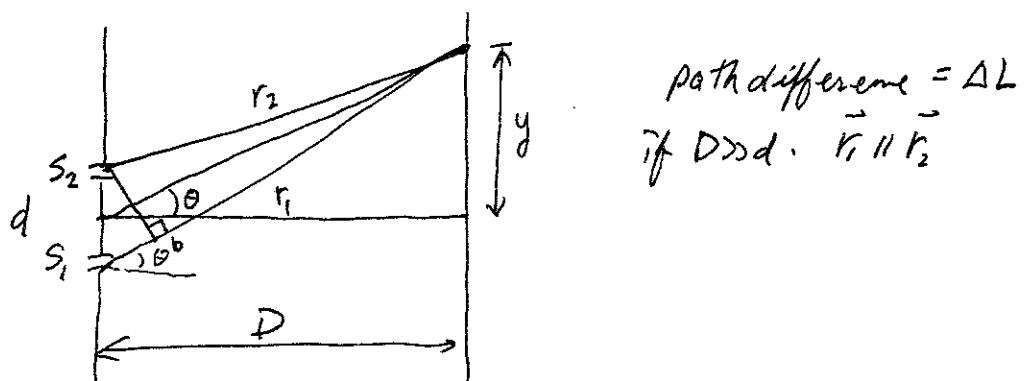
3. Diffraction and Young's interference experiment. (1801)

double slit

① Wave diffracts from slits. The smaller the slit, the bigger the diffraction. This puts a limit to geometric optics

② Young's experiment. (double slits) - proved light is a wave.
— proving light undergoes interference, as do water waves and other waves.

— Measure the average length of the sunlight. $\approx 570 \text{ nm}$



inphase → → phase changes due to path different.

$$\Delta L = d \sin \theta = n \lambda \quad (\text{bright spots})$$

(8) $n = \text{integer}$

$\therefore d \sin \theta = m \lambda \quad m = 0, 1, 2, 3, \dots \quad \text{bright spots.}$

$d \sin \theta = (m + \frac{1}{2}) \lambda, \quad m = 0, 1, 2, \dots \quad \text{dark spots.}$

$m = 0, \rightarrow \text{central maximum}$

$m = n, \text{ } n^{\text{th}} \text{ order maximum.}$

① bright spot, $m = 1, \sin \theta = \frac{\lambda}{d}, \theta = \sin^{-1} \left(\frac{\lambda}{d} \right)$

These tells us how to find the spot on the viewing screen.

② For the interference pattern to appear on the screen, the light that reach the screen should have phases don't vary with time
— Coherent

③ Intensity. — On the viewing screen, the intensity varies,
but the total energy is still the same. They
re-distribute in terms of the phase angle ϕ .

$$E_1 = E_0 \sin \omega t = E_0 e^{i \omega t}$$

$$E_2 = E_0 \sin(\omega t + \phi) = E_0 e^{i(\omega t + \phi)}$$

$$E = E_1 + E_2 = E_0 [e^{i \omega t} + e^{i(\omega t + \phi)}]$$

$$I = E^* \cdot E = E_0^2 [e^{-i \omega t} + e^{-i(\omega t + \phi)}] [e^{i \omega t} + e^{i(\omega t + \phi)}]$$

$$= E_0^2 [1 + e^{i\phi} + e^{-i\phi} + 1]$$

$$= E_0^2 (2 + e^{i\phi} + e^{-i\phi}) \quad \cos \phi = \frac{e^{i\phi} + e^{-i\phi}}{2}$$

$$= E_0^2 [2 + 2 \cos \phi]$$

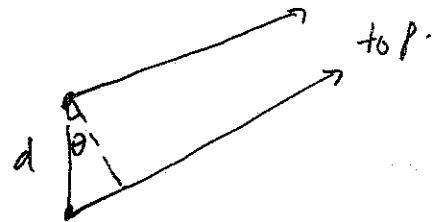
$$= E_0^2 \cdot 2 (1 + \cos \phi)$$

$$= E_0^2 \cdot 2 \cdot 2 \cos^2 \frac{\phi}{2}$$

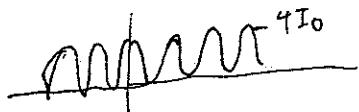
$$I = 4 E_0^2 \cos^2 \frac{\phi}{2}$$

$$\therefore \boxed{I_{\text{screen}} = 4 I_0 \cos^2 \frac{\phi}{2}}$$

intensity measured at the
screen is a function of



$$\frac{d \sin \theta}{\lambda} = \frac{\phi}{2\pi}$$



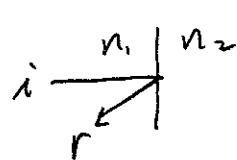
$$\phi = 2\pi \frac{d \sin \theta}{\lambda}$$

$$I = 4I_0 \cos^2 \frac{\phi}{2}$$

for double slits
interference

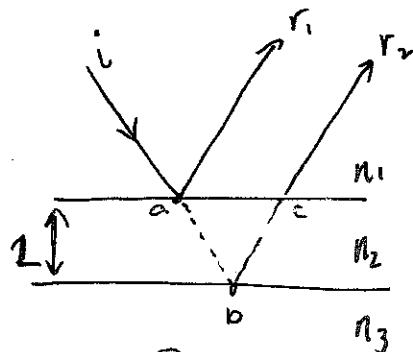
3. Thin film interference

- The color we see when sunlight illuminate a soap bubble or an oil slick are caused by the interference of light waves reflected from the front and back surfaces of a thin film.
- phase change upon reflection



① if $n_1 > n_2$, $\phi = 0$

② if $n_1 < n_2$, $\phi = \pi$



① r_1 and r_2 have π phase shift due to r_1 reflects from pt a.

② path difference is $2L$ for nearly normal incidence.

Combine ① and ②

$$(t) \quad 2L = (m + \frac{1}{2}) \frac{\lambda}{n_2}, \quad m = 0, 1, 2, \dots \text{ Maxima, bright}$$

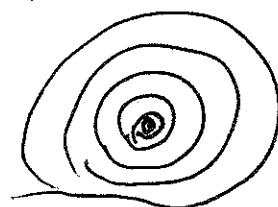
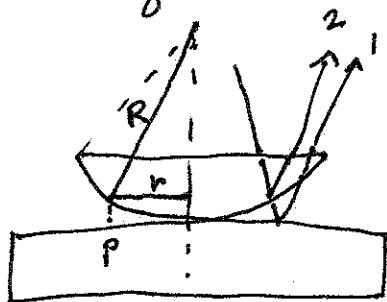
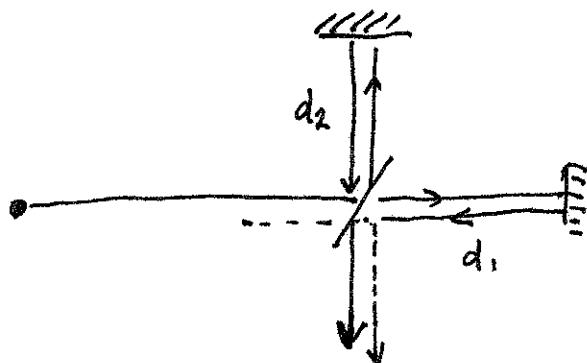
$$(t) \quad 2L = m \frac{\lambda}{n_2}, \quad m = 0, 1, 2, \dots \text{ Minima, dark}$$

check Fig. 36-14

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37.6

Newton's Ring:

Michelson Interferometer

$$\text{Path difference} = 2d_2 - 2d_1$$